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Property.—The Tukuna apparently lack the concept of a rigidly delineated territorial zone as the tribal patrimony. They never protest against Neobrazilian usurpation of almost all the lands formerly at their disposal, nor do they squabble over boundaries with the Neobrazilians or with other tribes. In fact, the region is so immense and the population so scanty that difficulty over land rarely arises, as it may do when a *civilizado* forces an Indian to abandon his own plot because the land now belongs to the former or when sharpers extort "taxes" from the Indians inhabiting lands which never belonged to any civilized person. 423 648 131

Formerly the Tukuna were restricted to certain areas by the presence of neighboring tribes, some of them avowed enemies, like the Omágua and the Mayoruna. With the disappearance of this pressure the Tukuna began to spread out beyond their territorial limits, knowingly, but without any scruples.

A Tukuna will not quarrel with a Neobrazilian over land or over fish in the igarapé; even less will he quarrel with his tribesmen. As for land, he desires only that it be productive; it does not enter his mind to pass land on to his descendants, nor does he sell it as his own property. If his children move, they lay no claim even to the fruit trees their parents planted at the old site. Everywhere there are Tukuna taperas (abandoned, jungle-grown plantations) with numerous fruit trees. Who planted them and where the former owner is now living is well known, but once he abandons his property, anyone who so wishes may take possession. 423 [648] [578]

A house is the property of the person who constructed it or ordered it built—usually the head of the family—who may abandon, sell, or give it away over the protests of other family members. The clearing belongs, not to the man who felled the trees, but to the woman who planted and weeded it, as we have seen in the discussion of divorce, though the entire family, if normally organized, benefits from its produce. In general, each person, even a child, is the owner of whatever he makes or of whatever is made for him.

Inheritance.—Objects used exclusively by men may not be inherited by women, and vice versa. When I asked an Indian, who had neither sons nor brothers, who would inherit his shotgun, he answered that it would belong to his son-in-law. If the couple should separate, he said, his daughter would keep the weapon and give it to her next husband; thus, the actual inheritor was the daughter. Normally, the legacy passes from father to son or, if there are no sons, to a brother, brothers-in-law being considered only if there are no sons or brothers. Correspondingly, daughters inherit their mother's property. I have never observed any disappointment or disagreement over inheritance, even when the objects were relatively valuable, such as firearms or a sewing machine. 428

Chiefs

There is absolutely no political organization today. The Tukuna never had a supreme head, and a clan government could not obtain because the clans were not localized. But what they apparently did have until not too remote times were chiefs of local groups inhabiting the various igarapés tributary to the Solimões. These heads of large families possessed magical powers, intelligence, and ability to deal with strangers, especially with the *civilizados*. Owing to these qualities, they gained a limited ascendancy over fellow members of the group who would approach them 622

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622 with their problems in search of aid and advice. In spite of this, they had no right to punish or coerce anyone who balked at their admonitions. The Tukuna title of these men was tẽ'/tị; on feast days they were distinguished by their feather caps, na:patẽe (described on pp. 37–38).

[773] According to the legend of the origin of languages (p. 130), the first of these chiefs was a certain dɔvị, who was also the first man caught by the culture hero dyɔi'. The last on Brazilian soil appears to have been Domingos čų'nekị of Igarapé de São Jeronymo. The institution was undermined by the Neobrazilians, who, as

[177] lords of the rubber forests and the Indians, pressed these chiefs into their own service.

622 In place of the tẽ'/tị, who exercised their main influence within the traditional
648 tribal limits, there arose the *tuixáuas* (in Brazil) and *curacas* (in Peru), whom their masters appointed and made into mere instruments. These poor devils were condemned to lie to their "charges" in order to please their masters, and to lie to the latter so as not to be completely despised by their fellows. As late as 1929 I knew a few of these: all ended by being bullied by other Indians of their own group, who at heart never recognized their authority.

There are today a few Indians of recognized superiority, like Calixto daueru'kị of Igarapézinho de São Jeronymo (pl. 10, *e*) and Nino ɋvënị"kị of Igarapé da Rua, to whom the others resort as they formerly did to the tẽ'/tị, but these owe to the Neobrazilians the dubious honor of nomination.

War

721 The Tukuna are not warlike; their few fights with the Neobrazilians are isolated acts of vengeance or defense.

411 *Weapons.*—War weapons are the bow, vęra' (p. 30), the curare-tipped arrow, kɔ:'ru, and the equally poisoned lance, va:ma'gu, above all, the last named. According to Tessmann, the Tukuna do not use clubs. On several occasions during ceremonies I observed men carrying four-sided clubs with a rounded grip, va·'ra, about a meter in length. Possibly, these are in imitation of clubs used by the northeastern Neobrazilians, who customarily attend celebrations so armed, for the Indians are by no means the only ones who fight on such occasions. Formerly, the Tukuna also used a round shield, nači'nẽ, of tapir leather. The blowgun was not used in warfare. They defended the paths leading to their dwellings with pointed stakes of paxiuba poisoned with curare (tupe'). This method is described in the traditional story of the "Tapera Surára."

[173] In the abandoned plantation of this name, on the left bank of the Alto Igarapé de São Jeronymo, in the old days a Tukuna killed a relative. The dead man's parents complained to the authorities at São Paulo de Olivença, who sent soldiers to the igarapé to arrest the murderer. But the inhabitants of the place put poisoned stakes on the path. Several soldiers were wounded, and the rest returned without completing their mission. The Tukuna, however, abandoned the place from that time on.

648 *War with the Omágua.*—The most feared enemies of the ancient Tukuna—one might say their only enemies—were the Omágua. "[The Omágua] attacked by
[727] canoe, with great spears. They captured many; some of them were sacrificed to their idols and the rest served as slaves in their husbandry." A Tupí-speaking tribe

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IV. MAGIC AND RELIGION

The Shaman

According to Bates, each Tukuna band "obeys [?] a chief of more or less influence, according to his energy and ambition, and possesses its pagé or 'medicine-man' who fans their superstitions."[1] The impression I had was that magical knowledge constituted a prerequisite for the office of chief, but very few of those who have this knowledge show at the same time the necessary qualifications for the post. Today not one chief remains, but there are still shamans of greater or less efficiency and prestige; and since this job represents no public function but rather a personal and private one, there are bands with more than one shaman. The Tukuna term for shamans is dyu'vi̱ta. The origin of their art is given as follows.

When auö'mana was two years old, she used to cry a great deal during the night. Her mother became angered by this and expelled her from the house, closing the door. auö'mana wept alone in the yard the whole night until a *cunaüarú* toad[2] came and carried her off. She remained in his company until she became a young girl, learning from him all the magical arts, from killing to curing by suction. Later she returned to live among men in order to practice magic. Many learned the art she taught; theretofore magic was unknown.

auö'mana grew very old and, when her physical strength deserted her, she asked some girls to prepare her food; but these refused because they did not like her. Then during the night, while they were sleeping, auö'mana extracted their leg bones from their bodies. The next morning they saw her seated beside her fire eating the marrow of the bones, since this was her only food. However, the girls could no longer get up.

When this became widely known, the people slew auö'mana, cutting her neck with a stone knife. She caught the blood that ran down, in her cupped hand, blew it toward the sun, and said: "ʊ:u ta'ta pö gi̱ na ñe'i pö ñʊ a'ëö!" ["The soul enter into thee, also!"] Since then, the soul of a victim enters the body of the killer.

This legend shows that between the sorcerer who inflicts disease and the curing shaman who removes disease, there is not that essential difference to which Tessmann refers.[3] According to him, the Tukuna name for the curer[4] is "dyo'wue'" and for the sorcerer "nokewue," a name which I have never heard and cannot explain. Once in a great while I have heard the sorcerer called dyʊvi̱k, but ki̱ means only "person," and in general the term dyu'vi̱ta is employed for both kinds of shaman. The shaman may kill one person and cure another. The fact that he possesses, among other magical attributes, the power of *espinhos*, "thorns," does not mean that these are all he uses; on the other hand, if he does not possess this power, he may acquire it at any time. One may constantly observe that among the Tukuna no shaman is ever free from suspicion.

Source of power.—Magical powers of the shamans stem from their relations with tree spirits (nai[5] ari̱ ma:'ñ). These trees have nothing to do with those whose souls (naa'ë), as we have seen (p. 57), roam the night in the form of a spotted jaguar, puma, dog, or agouti. Luckily, not all trees have spirits; otherwise, clearings could not be made, since the planter must spare spirits' trees on pain of being shot by

[1] Bates, p. 401.
[2] *Hyla venulosa*; T., ë'pivë.
[3] Tessmann, pp. 562, 563.
[4] The word used is *curados*, but the sense indicated is *curandeiro*, "curer."—Trans.
[5] T., dyu'vi̱ta; see above.—Trans.

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Igarapé de São Jeronymo on the Solimões, which caused an extremely dangerous current costing many lives (see p. 67) and sometimes made it impracticable for anyone to enter the igarapé. The shaman Domingos ču'nekį—who was the last true chief of the Tukuna of this igarapé and was grandfather of the shaman Calixto daueru'kį—once passed this place with four other Indians and, finding the current extraordinarily violent, said: "Someone must have irritated the dyë'vaë!" He made an infusion of tobacco in a gourd, drinking it through his nostrils, rolled two long tauarí cigarettes and smoked for a long time. What he did later, Calixto, who was still a boy, did not see, because he slept during the ceremony, but by the next morning the rough current was smooth and quiet.

Later, he heard the old man tell how he had almost failed to return from his visit to the dyë'vaë, and say that now the demon was his friend because he had given him a tobacco infusion to drink through his nostrils. The demon had also told the name of the person who had enraged him, and since then the spot has not been dangerous. Twice a dyë'vaë tried to run aground on his back, "like on a beach," the canoe in which Calixto was traveling. On one of these occasions the leaves of the trees appeared to him like a kaleidoscope of colors from the reflection of the dyë'vaë's colors. Calixto saved himself by hanging onto the paddle with all his strength.

Once, during a thunderstorm, in a deep sinkhole (poço) in the Rio Solimões, near the old village of Santa Cruz dos Kokáma, Calixto saw a dyë'vaë raise his head and neck in the form of a hook above the waters of the river, slowly sinking again. When the head touched the surface of the water, there was a flash of lightning, produced by the demon's opening his eyes beneath the water. This dyë'vaë owns the fish in the Solimões" and appears as the eastern rainbow; the dyë'vaë of the western rainbow is the owner of potter's clay [see p. 46]. The legendary mortal enemy of all the dyë'vaë clan is tau/čipë', who, though of human origin, by his education in the subaquatic world acquired demoniacal qualities that at last turned him into an enemy of humanity.

tau/čipë'

A woman in the last stage of pregnancy went to fetch clay with which to make pottery. dyë'vaë, the owner of the clay, became infuriated, pulled her beneath the water, and swallowed her. Arriving home, he vomited her up and quartered her. He and his companions kept the fetus for roe. A female of the large rays asked for it, and they gave her the fetus. She cradled it carefully beneath the undersurface of her flat body, swimming with it to the calm water near the bank. There she deposited it, curving her body over it, and brooded over it a long time. At last she heard the child cry. She removed him and gave him suck. Then, with great care, so as not to drown him, she carried him to her dwelling beneath the water. The ray brought up the child and gave him the name of tau/čipë'. She told him that she was not his mother, who had been killed by the dyë'vaë. She made a magic basketwork, placed it on the boy's head, and interlaced his hair with it so that the hair, and with it the boy's strength, would increase.

tau/čipë' wanted to kill the dyë'vaë immediately, but the ray advised him not to try it yet, because he was still very weak. When he was six years old, his hair had already grown down to his belt, and he again insisted on attempting to fight the dyë'vaë, but his foster mother still would not permit it. Two more years passed, and by then his hair had grown down to his heels; then he wished to delay no longer. He broke off branches of the *tayazeiro* tree[11] with fire ants

[11] See the legend of ma'mane'ki, pp. 151–153.
[11] *Tachygalia* sp. or *Sclerolobium* sp.?

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is unnecessary; a boy and girl may meet at a feast and leave married at the end. The wife's parents never renounce their authority over her and do not permit the husband to take her far away, which results in a certain matrilocal tendency.

Polygyny even today is considered licit, but cases of bigamy are rare. In the only case known, a famous man who was both priest and chief had three sisters as wives simultaneously. Other cases of sororate have occurred. The levirate, also formerly frequent, was considered desirable.

Jealousy may cause violent quarrels between husband and wife, but never murder and rarely divorce. Adultery, though causing scenes, is insufficient reason for divorce. Guilt is always placed on the woman. The father's authority in the family is great.

In case of robbery, the offended party requires restitution and sometimes is extremely severe with the thief.

Injuries and death occur almost exclusively when people are drunk during a feast, for alcohol stimulates certain *Tucuna* to fight. Drunkenness absolves the murderer from responsibility, but the victim's relatives always feel resentful and hostile toward him.

A house is the property of its builder, i.e., the head of the family. The clearing belongs to the woman by whom it was made.

The *Tucuna* no longer have chiefs as they are too individualistic to accept authority and as the civilized people have discredited the office by designating chiefs through whom they could exploit and oppress the Indians. Formerly, chiefs of local groups were heads of large families whose magic powers, intelligence, and ability in dealing with foreigners gave them prestige. There was never, however, a chief for the entire nation.

Death.—Until the end of the past century, the deceased and all his ornaments were placed in a large chicha jar which was covered with a vessel, buried in a cemetery, and the site sometimes marked with a rod of muirapiranga. Well-liked people sometimes were buried in the house. They put a little food, beverage, and a fire on the grave, periodically renewing it. Tessmann (1930, p. 564) incorrectly attributed secondary burial to the *Tucuna*.

WARFARE

The *Tucuna* are not warlike. They defended themselves against the *Omagua*, their principal enemies, and drove them to the banks of the Solimões River only when the latter had invaded their lands. They fought with arrows, poisoned spears, and round tapir-hide shields, and protected their paths with poisoned caltrops. They did not take prisoners or keep trophies from slain enemy. They never fought civilized people, except to avenge personal insults.